

Davy Jones' Spellbook

Research by The RON community

Compiled by Dylan Downing
from Lunchtime of the Damned to Stuck at Home

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FOREWORD

First off, many thanks to those who have contributed and made this work possible.

This book is intended as a reference and collection of magical spells and rituals used by Davy Jones before his death.

Unfortunately, there are a few cases where spells are incomplete. We have endeavored to keep this to a minimum. Where possible, we have included Davy Jones' observations on the effects of his spells and his notes for improvements.

It must be noted that the material in this book should not be used carelessly. As Jones was the only magic user in Reality, only he knew what effects these spells had. As such, it is best you not attempt to duplicate anything in this book. The effects could be fatal.

Remember: information is free in the pursuit of knowledge. Wisdom is achieved in not using knowledge haphazardly.

Charles Ilderton

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- A -

AUGMENTATION

makes target 12 times more powerful.

A skull is required for this spell.

- C -

CREATE ICE

creates ice

DJ- only works on small amounts of water, turns water green.

- D -

DAVY JONES RITUAL OF TRANSDIMENSIONAL TRANSFERENCE (experimental)

allows one to cross dimensions

Step 1: Draw a traditional magic circle on the floor

Step 2: Arrange lit candles around the ring

Step 3: Pour a quantity of blood into the circle

Step 4: Hold a sharp blade over the circle and sprinkle salt onto it

Step 5: Recite the words of the incantation:

ROL HECATAR KOM

BABLIS STOSHEB KOM KOREEB!

(portion of incantation)

Step 6: Cut open a portal in the air above the circle with the aforementioned blade

Step 7: Step into the portal!

The Ritual of Transdimensional Transference demands a knife, salt, candles and blood.

If you have difficulty gathering these, here are some alternatives:

- The spell only demands that your cutting implement be sharp. Anything with an edge on it would be suitable.
- The candles are there to represent life - beacons in darkness. Henceforth anything that emits light could work.
- The spell isn't choosy what kind of blood you use - just as long as it is blood.
- Lastly, powdered bone is on a similar level to salt regarding occult power.

DJ - needs softer landing and able to specify destination.

DEMON DISPELLING

Whenever one comes up against Demons, whether by accident or design, it is useful to know how to sent them back to whatever hell or dimension they come from.

Lesser Demons, while still dangerous, are easier to get rid of than more powerful Demons. A quick and easy way to defeat them is to find a holy text, sprinkle a heavy-duty cleaning substance on it, charge it up with a bit of mystical power and then bung it at the demon.

The more powerful demons are a little trick, but can still be removed from your home/plane/world. As creatures of evil, demons can't stand the touch metal which has been infused with mixture of clean herbs and any powerful plant. Nightshade, greenwood root or devil's blood are just a few examples of these types of plants. Follow these instructions to demon-banishing:

Step 1: combine a powerful plant and herbs together.

Step 2: pour mixture over metal object

Step 3: Recite MODBONNEGE three times

Step 4: Simply touch the demon with infused metal object

DUMFOUNDING SPELL

causes short-term obedience

Mix rum and vodka together in a shot glass.

Next, add the image of an important political figure.

Serve to the victim, and enjoy their submissiveness!

- E -

ENLARGE (also known as ENBIGGEN)

makes things bigger

Step 1: Recite

Hadalovia,

Concavio,

Strimastilon!

- F -

FIRELIGHTING

small flame to light things

FISSOP

makes caster emit light

Step 1: Recite

FISSOP

FLOAT

causes caster to float

Step 1: Recite

No hay chancepara sobrevivir!

Haz tu tiempo!

DJ - causes caster to vanish (other dimension? Not sure)

FLUFFLING FINOA'S FEATHER-FALL

slows falling speed so targets land without injury

a cactus is required for this spell

Step 1: Recite

Gravitous

Pulluponus

Nullificious!

- | -

INVISIBILITY (variant)

makes user invisible as well as clothes

DJ - spectacles remain visible

- K -

KITTEN REPELLING

repels kittens

Step 1: Recite

Buxton, Heathcliffe,

Bagbuss and Henry!

DJ - causes kittens to mew "Jingle Bells"

KITTEN REPELLING (SUB-SPELLS)

MYSTICAL STERN WORDS OF ISHTAR

PHANTASMAGORICAL ROLLED-UP-NEWSPAPER OF THE BRUNEN-GI

HERRIOT'S EXPLODING WOOL BALL

- L -

LEVITATION

moves self/target up or down

- N -

NOPPENHEIMER'S NUKE NULLIFIER

destroys bombs

Step 1: Recite

Purforuty

Trintiatu

Deboomify!

DJ - Seems to make timer move faster

- O -

OBJECT VANISHING

causes object to vanish

Step 1: combine 1 green leaf, 1 old sock and the drool from a brain-washed teenager in a container.

Step 2: Throw over the desired object

Step 3: Recite

Untea apsti loki nusk

Iten abest un

- P -

PACIFICATION

makes hostile creatures sweet & docile

DJ - only makes things smell sweet

PROFESSOR SLOCOMBE'S RESURRECTION RITUAL

returns life to those who have died

Step 1: The body of who you wish to resurrect must be first purified. Bury the body in salt. Make sure the body is completely covered in the salt.

Step 2: Leave the body for three days

Step 3: Remove the body from the salt and rinse it in clean, cold water

Step 4: Dry the body with fresh cotton sheets and bring the body to where there is fire (or light a fire nearby, if that is more convenient)

Step 5: Recite

Rol Hecatar Kom Bablis

Kom Stosheb Rol Sabitus

Ticillus Kom Koreeb Rem Ticilli

Rol Ceetus

Kom Myopia

KALTROUS RETALAS LIDIFY!

Note: the second word of the last line denotes the being that is being resurrected. Say the name of the person/creature being sure to substitute an "E" for the second letter. As such, a rat = RETALAS, human = HEMALAS, cat = CETALAS, dog = DEGALAS, bird = BERDALAS, fish = FESHALAS and so forth.

PROFESSOR SLOCOMBE'S RESURRECTION RITUAL (variation)

returns life to those who have died

Step 1: Draw pentagram around grave

Step 2: Recite incantation

Rol Hecatar Kom Bablis

Kom Stosheb Rol Sabitus

Ticillus Kom Koreeb Rem Ticillus

Inky, Pinky, Parlez-vous

Rol Ceetus

Kom Myopia

RAN KARMA TON BUFA REMAS LAN SESSAPIN

DJ - raises blood-thirsty zombie

PROFESSOR SLOCOMBE'S RESURRECTION RITUAL (variation) (revised)

returns life to those who have died

Step 1: Recite

Exutaute be ito en TOWAS

Exutaute be ito en

(incomplete)

- R -

RESTORING A ZOMBIE'S SOUL

restores the soul of a zombie

To restore a zombie's soul, pour the blood of one of its victims over its grave and set fire to the original magic circle.

RESURRECTION

self - from spirit from

RUN HOT

increased the temperature of whatever you cast it on.

DJ - Temperature raised slightly & doesn't last long

RUSSIAN SHRINKING POTION (no black magic required)

shrinks Russians

Combine decaffeinated coffee, antiperspirant, lawnmower fuel, 1 valium, a skmrgblm leaf & all the alcohol you can find. Keep Refrigerated. Serve shaken, not stirred.

- S -

SEPARATING SPIRIT FROM UNDEAD BODY

separates spirit from undead body

To remove spirit: Combine two liquids of opposite polarity (oil & water or lava lamp) in alcohol. The resulting reaction will cause an undead spirit to eject itself from a living body.

SLEEPYTIME

causes target creature to fall asleep

DJ - target must already be tired.
Give it tea first.

STOP ZOMBIE

immobilizes zombie

Step 1: Recite
Donde est la zapateria

DJ - zombie just vanishes

SUPERCHARGING

adds power to object

A talisman (such as a piece of tombstone) is required to ensure the mystical energies are at the proper resonance else the spell won't work.

- T -

TELEPORTATION (spirit form)

to location of body

Step 1: Recite

Ipikoda, Kiao,
Durham, Lair!

TIE SHOELACES

ties shoelaces

DJ - causes shoelaces to break

TRANSLATOR

speak language of any creature

DJ - can only speak language, not understand it

TRANSPORTATION BY EXCHANGE OF VELOCITY

a teleportation spell

Step 1: draw a standard pentagram on a stone floor

Step 2: place a sacrifice in the pentagram so that its blood seeps into it

Step 3: point at what you want to exchange velocities with

Step 4: step into the circle

DJ - spell turns skin green

TRANS-TEMPORAL COMMUNICATION

allows communication with anyone in time

Step 1: Draw a circle using plain chalk

Step 2: Place 3 candles on the circle and light them.

Step 3: Place communication device in the circle (NOTE - Device must be enlarged the day before casting)

Step 4: Recite BELLATA, COMMUNICATA, TEMPORUS, DISTANTUS

DJ - need to find way to demon-proof this spell

- V -

VELNOR'S SEAL

Prevents cosmic/extra-planar beings from passing beyond it

Simply draw the seal (see illustration) on any surface. Use black chalk for the symbols and purple for the lines.

To break the seal, use white chalk to cover the seal and pour enough blood on the seal until you feel the magical energies of the seal fade.

VIOGRA

induces suicidal tendencies in animals

Step 1: Recite

VIOGRA